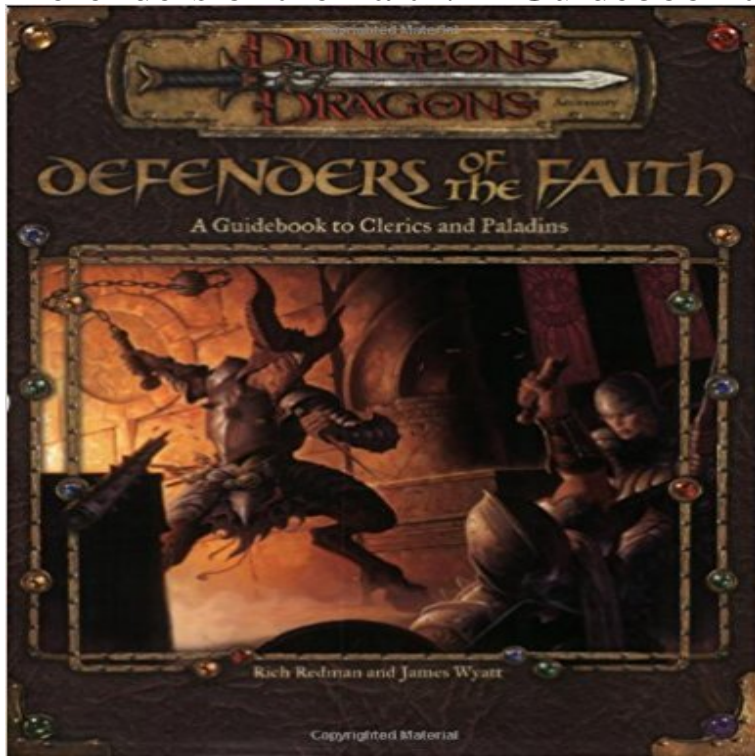


Defenders of the Faith: A Guidebook to Clerics and Paladins



Divine dedication powers these crusaders. This book spotlights the champions of deities in the D&D game, clerics and paladins. Its packed with ways to customize cleric and paladin characters, including: New feats, prestige classes, weapons, and equipment. More uses for turning checks, and new magic items and spells designed specially for clerics and paladins. Information about special organizations such as the Laughing Knives and the Stargazers. Detailed maps of temples that players and Dungeon Masters can use as bases of operation or as enemy structures that must be brought down. Indispensable to both players and Dungeon Masters, this book adds excitement to any campaign.

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